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# A Hybrid Neuro-Genetic System for Iris Recognition

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Abstract: In this research, we have presented a technique for individual recognizable proof in view of iris recognition utilizing genetic algorithm and neural network. The procedure of iris recognition comprises of confinement of the iris locale and area of information set of iris pictures took after by iris design recognition. A neural network is utilized to diminish the low recognition rate, low accuracy and expanded time of recuperation. Here, the genetic algorithm is utilized to upgrade the neural networks parameters. The reenactment comes about demonstrate a decent recognizable proof rate and lessened preparing time. The iris became a much-explored field. Human iris contains unique and very important information about persons.

Key words: Recognition, confinement, diminish, recuperation, reenactment, demonstrate

## INTRODUCTION

The iris turned into a quite investigated field. Human iris contains unique and very important information absent persons (Raja and Rajagopalan, 2013). Iris related works have been done in the medians domain determination of some possible health condition (Daugman, 2004) in biometrics domain (identification and recognition of a person) (Demea, 2005). Biometrics plays an important role in public safety and to accurately identify each individual to distinguish them from each other (Melin and Castillo, 2007). Biometrics assumes a vital part out in the open security and to precisely recognize every person to recognize them from each other (Tian et al., 2006). The customary techniques typically make utilization of attractive cards or cards with it standardized identifications imprinted on it (Ganesan et al., 2011). There are many odds of the cards might be sloten or cost recently there are many occasions of replication of fingerprints and attractive cards and their abuse have come into light. The division of digital wrong during has an extreme time in splitting the cases and following the guilty parties. The human iris is special and can't be copied or imitated since, it is picture without the information of a man. Iris district is the part between the student and the part between the student and the white sclera. The field is some of the time called iris surface. The iris surface gives numerous moment attributes for example, spots, crowns, stripes, wrinkles,

graves (Anupam and Vinay, 2015). From the introduction of a man until death, the examples of the iris are moderately steady over a man's lifetime (Mukherjee and Chanda, 2011). Due to this uniqueness and strength, iris recognition is a dependable human recognizable proof of system. The procedure of iris recognition comprises of iris picture catching, pre-preparing what's more, recognition of iris area in eye picture. The irispicture preprocessing incorporates confinement. Practically speaking, the recognizable proof process begins when a picture of the eye from a individual situated before the advanced camera is taken. In the procedure of picture procurement Tx = f(£x) an advanced representation of the biometrics Tx is gotten from a genuine biometric £x. The following stride is fragmenting the iris picture which distinguishesthe region of intrigue: the iris surface. This procedure may incorporate particular elements and the encoding stage is a procedure that permits the biometric's computerized format Tx to be acquired. The coming about format is contrasted with those in a database in mode called 1:N to look for the example that best matches thelayout utilizing a choice limit t which is picked based on the expected security procedure. In the easiest case, a least separation classifier can be utilized for information mining in the database D which produces the most minimal likeness score s1..  $N = s (Tx, T_1, ..., N)$  as indicated by the basic:

$$S \le t \Rightarrow match$$
 (1)  
  $S > t \Rightarrow not match$ 

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### MATERIALS AND METHODS

**Preprocessing and segmentation:** In the wake of putting away the eye pictures in the database, the pictures fornon specific data from the pupil and iris are watched. To remove the correct picture of iris the undesirable parts around the iris must be expelled. For doing this we have the accompanying stages in his analyses.

Iris image segmentation: In preprocessing stage, a few strategies were actualized for highlight extraction and commotion evacuation keeping in mind the end goal to extricate the iris from the caught picture. During the time spent division, it might be important to utilize certain algorithms whose assignment is to additionally set up the picture for handling by the element extraction algorithms. Figure 1 depicts the block diagram of neuro-genetic approach of iris recognition system.

The researcher have modeled the iris boundary as an elliptical surface and used Daughman's integro-differential operator (Eq. 1) to segment the iris portion accordingly (Daugman, 2004):

$$(r, X_c, y_c) = \max_{(r, xi, yi)} \left| G\sigma(r) \times \frac{\partial}{\partial r} \phi \frac{I(x, y)}{2\pi r} ds \right|$$
 (2)

A coarse hunt is done to remove the inexact pupilpicture and a fine pursuit is done to the acquiredpupil for a correct iris picture. The upper and lower part of the pupil picture is disposed of to maintain a strategic distance from the impacts of eye lashes and eye covers. Iris confinement of the loud iris picture is a mind-boggling undertaking since, the states of the iris and pupil are not precisely roundabout on the other hand curved. The iris form may contrast contingent upon the picture procurement procedures (Anupam and Vinay, 2015). We isolate the iris division handle into three stages. In the initial step, we apply a reflection discovery handle. We utilize straightforward picture handling systems and circular model to estimate the internal (pupil) limit of the iris in the second step. In the last stride, we locate the correct external limit of the iris in view of the evaluated limit acquired in the past stride.

Figure 2a shows the solid reflection region is recognized in the primary phase of division in view of the technique detailed by Mukherjee and Chanda (2011). A basic thresholding methodology is connected to locate the solid reflection zone. A pixel with a power esteem higher than a certain limit has a place with the solid reflection region. The reflection is found by the accompanying disparity.

Figure 2b displays the reflection identification result. The pupil is typically the darkest question in a picture of an eye which takes into consideration less demanding

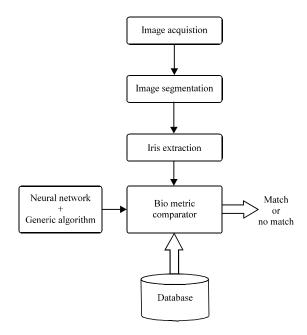


Fig. 1: Block diagram of a iris recognition system

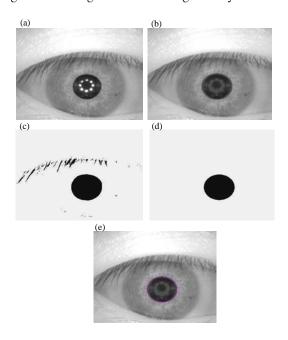


Fig. 2: a) The original image from the CASIA Version 3 interval dataset;
b) Reflection elimination;
c) Image after binary thresholding;
d) Application of morphological closing operation;
e) Approximation of pupil boundary using DLS elliptical fitting

identification. In the second step, we utilize a straight forward double thresholding to discover the pupil range as appeared in Fig. 2c. In the wake of applying the morphological shutting operations and deciding the biggest associated locale to get the pupil range, a large portion of the undesirable areas are expelled Fig. 2d. Figure 2e demonstrates the approximated pupil limit. In view of the estimation of the inward limit, the bend is advanced by utilizing the fluffy level set for precise division of the iris district (You *et al.*, 2016).

Iris normalization: After division certain segments of the roundabout iris is disposed of with a specific end goal to maintain a strategic distance from impediment. This progression is regularly important, since, practically in every one of the pictures a blocked iris is experienced. In the wake of getting the non-concentric external and inward roundabout states of the iris, the round state of the iris picture can now be changed over into a rectangular picture by normalizing the iri picture. The transformation can be done as shown below (Raja and Rajagopalan, 2013):

$$x(r,\theta) = (1-r)x_{p}(\theta) + rx_{s}(\theta)$$
  

$$y(r,\theta) = (1-r)y_{p}(\theta) + ry_{s}(\theta)$$
(3)

Functions  $x(r, \theta)$  and  $y(r, \theta)$  are defined by a linear combination of coordinates of points on the border of the pupil  $(x_p, \theta)$ ,  $y_p(\theta)$  and coordinates of points on the external border of the iris  $(x_s(\theta), y_s(\theta))$ , according to Daugman (2004).

Iris feature extraction: The iris biometric £ can be broke down in different approaches to acquire its advanced layout T. In all cases, arrangements depend on iris surface sifting, however, they can shift essentially. The most perceived approach is the stage-based strategy proposed by Daugman which has been effectively utilized as a part of the lion's share of accessible iris recognition frameworks. The principle weakness of this approach is that the lighting conditions are not considered while highlight extraction. In any case, here it is expected that the lighting conditions don't have much impact on the element extraction. Likewise, this technique does not require a mind boggling and costly vision framework. This approach which is depicted in detail by Daugman (1993) is extremely solid and proficient. In this manner, numerous option arrangements have been created for iris include extraction. The best-known procedures utilize spatial change of the iris surface and connection of layouts as recommended by Wildes (You et al., 2016).

Bio metric comparator: To look at the removed iris picture and the picture that is put away in the database they utilize a biometric comparator. The similitude between the two double pictures can be ascertained from numerous points of view. They utilize the most

perceived technique by measuring the hamming distance (Daugman, 2004). This technique works by playing out a sensibleXOR operation on the two parallel representations and ascertaining the quantity of ones in the vector indicating the rebelliousness in a few positions to the extent of N vectors using Eq. 4 (Raja and Rajagopalan, 2013):

$$S = (ST_a, T_b) = \frac{1}{N} \sum_{j=1}^{N} Ta(j) \oplus Tb(j)$$
 (4)

Equation 4 takes into account extremely estimation of S figured which can be further utilized by handling operations to conquer the issues of undesirable components for example, encompassing light reflections, eyelids and eyelashes.

Artificial neural network: An Artificial Neural Network (ANN) is a data preparing framework that is enlivened by the way natural sensory system works for example, the cerebrum, handle data. The key component of this worldview is the structure of the data-preparing framework. It comprises of an expansive number of profoundly interconnected handling components (neurons) work to take care of particular issues. ANNs, similar to individuals, learn by illustration. An ANN is arranged for a particular application, for example, design recognition or information order, through a learning procedure. Learning in natural frameworks includes acclimations to the synaptic associations that exist between the neurons.

A neural system is an arrangement of parallel processors associated together as a coordinated chart shown in Fig. 3. Schematically, every handling component (neuron) of the system is spoken to as a hub. These associations give a progressive structure attempting to imitate the physiology of the mind for handling new models to tackle particular issues in this present reality. What is critical in creating neural systems is their helpful conduct by figuring out how to perceive and apply connections amongst articles and examples of items particular to this present reality. In this regard neural systems are instruments that can be utilized to tackle troublesome issues. Simulated neural systems are motivated by the design of the natural sensory system which comprises of an extensive number of generally basic neurons that work in parallel to encourage fast basic leadership (Fallahnezhad et al., 2011; Sibai et al., 2011; O'Connor et al., 2015; Zeng and Liu, 2015). The ANN is a widespread calculation algorithm that can form complex speculations that can clarify a high level of connection between's components with no earlier data from the information set (Fallahnezhad et al., 2011) (Fig. 3).

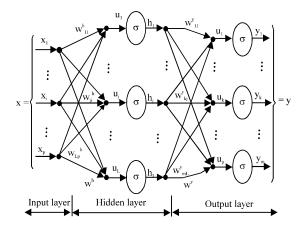


Fig. 3: A neural network with hidden layers

A neural system is made and the iris pictures are given as the information sources. The Genetic algorithm must upgrade the hubs in the shrouded layers of the neural system, so, it gains from the given data sources. Here the artificial neural network needs to contrast the examined iris picture and the put away picture and recognize the individual from the picture. For doing this the hubs in the neural system needs to learn and store the components of the iris every time a picture is being given as information. Point of this review is to make neural network learn quicker and precisely distinguish the individual. Now and again if the hubs are constrained with mass information, the system as opposed to learning may embrace repetition learning or remember. This is much the same as the youngsters fall back on rehash what they read from the book verbatim from their memory as opposed to getting the dynamic of the idea and decipher in their own particular manner.

**Input layer:** The info layer or the preparing stage before the information layer institutionalizes the information values, so, that the scope of every qualities is -1 to 1. The indicator variable qualities  $(x_1, \ldots, x_n)$  is given as information qualities. At that point the qualities are circulated to every neurons of the concealed layer. Notwithstanding the indicator values, a consistent contribution of 1.0 is exhibited to each concealed layers which is called as predisposition. The predisposition is duplicated by a weight and added to the aggregate of qualities going into the neuron.

**Hidden layer:** The incentive from every information neuron is duplicated by a weight  $(w_{ij})$  and the subsequent weighted qualities are included giving a joined esteem  $u_j$ . At that point the consolidated esteem  $(u_j)$  is put into an exchange work  $\sigma$  which gives a yield esteem  $h_j$ . The yield from the concealed layer is given to the yield layer.

**Output layer:** Given a neuron in the yield layer, the yields from each concealed layer neurons are duplicated by a weight  $(w_{k_j})$  and the subsequent weighted qualities are included creating a consolidated esteem  $V_j$ . At that point the weighted entirety  $(V_j)$  is bolstered into an exchange work,  $\sigma$  which gives a yield esteem  $y_k$ . The qualities are considered as the yields of the system.

Based upon the idea of relapse investigation when a persistent esteem is taken as an objective variable, then there is a solitary neuron in the yield layer. For downright target factors in characterization issues, there will be N neurons in the yield layer and will deliver N values for every classes of the objective variable.

**Training ANN:** The objective of the preparation rocedure is to locate the arrangement of weight values that will bring about the yield from the neural system to coordinate the genuine target values as nearly as could be expected under the circumstances. There are a few issues required in planning and preparing a multilayer neural system:

- Selecting what number of concealed layers to use in the system
- Deciding what number of neurons to use in each concealed layer
- Finding an internationally ideal arrangement that maintains a strategic distance from nearby minima
- Converging to an ideal arrangement in a sensible timeframe
- Validating the neural system to test for over fitting

**Selecting the number of hidden layers:** For the vast majority of the issues, one shrouded layer is sufficient. For demonstrating information with discontinuities for example, saw tooth examples may require two shrouded layers. Utilizing two shrouded layers may once in a while enhance the model.

A standout amongst the most imperative qualities of a neural system is the quantity of neurons in the shrouded layers. In the event that less number of neurons are utilized, the system will most likely be unable to model complex information and the outcome will be exceptionally poor. On the off chance that excessively numerous neurons are utilized, then the time taken to prepare the system may turn out to be long and more awful. Over fitting may likewise happen because of unnecessary neurons and the system may start to model irregular commotion in the information. Therefore, the model may fit preparing information well yet may carry on ineffectively to the inconspicuous information.

**Neuro-genetic approach:** As an arrangement to begin the streamlining procedure as shown in Fig. 4, a genetic algorithm, requires a gathering of beginning arrangements as the original. The original is normally a gathering of

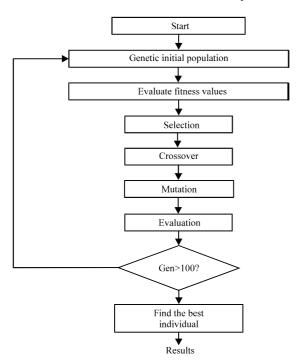


Fig. 4: Flowchart of a simple Genetic algorithm

arbitrarily delivered arrangements made by an irregular number generator. The populace which is the quantity of individualin an era, ought to be sufficiently enormous, so that, there could be a sensible measure of genetic differences in the populace. Likewise, it ought to be sufficiently little for every era to be figured in a sensible timeframe utilizing the PC assets accessible. Normally, a populace incorporates individual in the vicinity of 20 and 100.

The fitness function is assessed to quantify how shut that the individual fit the wanted outcome. A fitness function could be either mind boggling or basic relying upon the enhancement issue tended to. For a situation of minimization issue, the most fitted individual will have the least numerical estimation of the related wellness work.

Individuals are chosen by a wellness based process. The administrator of determination is comprised of positioning and choice advance by which more duplicates of the individual that fit the streamlining issue better will be delivered in the people to come. In GAs, there are mostly two approaches to choose another populace: Roulette Wheel Selection (RWS) and Stochastic Universal Sampling (SUS). The people will be recombined (hybrid) after the choice.

## RESULTS AND DISCUSSION

This operation is to create two new people from two existing individual chose by the administrator of

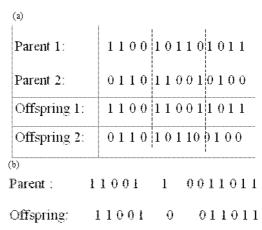


Fig. 5: a) Crossover operation; b) Mutation operation

<u> Table 1: P</u>	arameters of the	chromosome for t	he G.A.	
	Layer 1	Layer 2	Layer 3	
Modules	(neurons)	(neurons)	(neurons)	M etho d
M 1	0,,300	0,, 300	0,,300	1:4
M2	0,, 300	0,, 300	0,,300	1:4
M3	0 300	0 300	0 300	1.4

Table 2: Train	ning methods for the GA
Variables	Selected methods
Trainscg	Scaled conjugate
Traingdm	Gradient descent with momentum
Traingdx	Gradient descent with momentum and adaptive learning
	factor
Traingda	Gradient descent with adaptive learning factor

determination by cutting them at least one position and trading the parts taking after the cut. The new individual along these lines can acquire a few sections of both guardian's genetic material. There are typically four methods for doing this: one point hybrid, two-point hybrid, cycle hybrid and uniform hybrid.

Equation 5 demonstrates a case of the two-point hybrid advance. Mutation is another administrator to create new individual (Kasar et al., 2016).

The distinction is that the new individual is delivered from a solitary old one. In this operation, the bit estimations of every individual are arbitrarily switched by a predetermined property. A mutation can likewise help the GA to stay away from neighborhood-desired states and locate the worldwide best arrangement. Figure 5a, b speaks to how the mutation administrator functions.

At that point the fitness estimation of every individual in the second era is figured once more. This cycle won't stop until the outcome is sufficiently close or after a specific era. GA was run 10 times to locate the standard deviation and normal of the aftereffects of the neurons, strategies and number of layers. The report of the preparation conduct of the GA is gotten with the aftereffects of the 10 analyses and it is utilized to analyze the consequences of alternate methodologies. The parameter of the chromosomes that were utilized as a part of the GA are appeared in Table 1 and 2. The genuine

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Table 3:	Results of	f GA for mo	dule 1										
Generati	ons	9	10	11	12	13	14	15	16	17	18	19	20
Run	Ind	0.0145	0.0145	0.0145	0.0145	0.0145	0.0145	0.0145	0.0145	0.0145	0.0145	0.0145	0.0145
	10	0.0153	0.0153	0.0153	0.0153	0.0153	0.0143	0.0153	0.0153	0.0153	0.0153	0.0153	0.0153
2	10	0.0707	0.0707	0.0707	0.0707	0.0707	0.0707	0.0707	0.0707	0.0707	0.0707	0.0707	0.0707
3	10	0.0202	0.0202	0.032	0.0202	0.0202	0.0202	0.0202	0.0202	0.0242	0.0202	0.0202	0.0202
	 10	0.0154	0.0154	 0.0154	 0.0154	 0.0154	 0.01 <i>5</i> 4	 0.01 <i>5</i> 4	0.0154	 0.0154	 0.0154	 0.0154	0.0154
							Generati	ons run ave	rage				
		0.02722	0.0272	0.01758	0.02722	0.02722	0.02702	0.02722	0.02722	0.02802	0.02722	0.02722	0.02722
						Gen	erations aver	age standar	d deviation-				
		0.02441	0.0244		0.02441		5 0.02441	0.02441	0.02441		0.02441	0.02441	0.02441
		B/E/GA		B/E/P-G/		Percenta		STD-B/F		Best met		Time	
		0.0101		0. 0152		98.48	D*	0.004776		Traingda		10:36:14	
											·		
		f GA for mo	dule 2										
Generati	ons	9	10	11	12	13	14	15	16	17	18	19	20
Run	Ind	0.0145	0.0145	0.0145	0.0145	0.0145	0.0145	0.0145	0.0145	0.0145	0.0145	0.0145	0.0145
1	10	0.0353	0.0353	0.0353	0.0353	0.0353	0.0353	0.0353	0.0353	0.0353	0.0353	0.0353	0.0353
2	10	0.0533	0.0533	0.0533	0.0533	0.0533	0.0533	0.0533	0.0533	0.0533	0.0533	0.0533	0.0533
3	10	0.0302	0.0202	0.1032	0.0202	0.0102	0.0202	0.0202	0.0202	0.0242	0.0202	0.0202	0.1202
10	10	0.0154	0.0154	0.0154	0.0154	0.0154	0.0154	0.0154	0.0154	0.0154	0.0154	0.0154	0.0154
							Generations	run average	<del></del>				
		0.02974	0.027	0.04434	0.02774	0.02574	0.02774	0.02774	0.02774	0.02854	0.02774	0.02774	0.0477
						Gener	ations averag	ge standard	deviation				
		0.016	0.0165		0.016545		0.016545						
		B/E/GA	0.0102	B/E/P-G/		Percentag		STD-B/P-		Best meth		Time	0.00 10002
		0		0.0202	~	97.78	,•	0.0326	<b>U</b> . U	Traingscg		11:05:12	
		f ga for mod											
<u>Generati</u>	ons	9	10	11	12	13	14	15	16	17	18	19	20
Run	Ind	0.01045	0.0105	0.01045	0.01045	0.01045	0.01045	0.01045	0.01045	0.01045	0.01045	0.01045	0.01045
1	10	0.0253	0.0253	0.0253	0.0253	0.0253	0.0253	0.02513	0.0253	0.0253	0.0253	0.0253	0.0253
2	10	0.0233	0.0223	0.0233	0.0233	0.0233	0.0233	0.0233	0.0233	0.0233	0.0233	0.0233	0.0233
3	10	0.01014	0.0101	0.01014	0.01014	0.01014	0.0104	40.01014	0.01014	0.01014	0.01014	0.01014	0.01014
10	10	 0.0154	0.0154	0.0154	0.0154	0.0154	0.0154	0.0154	0.0154	0.0154	0.0154	0.0154	0.0154
							enerations n	un average-					
		0.01672	0.0167		0.016718							0.0167178	
		0.00688	0.0069	0.006876	0.006876	0.006805	0.006823	0.006823	0.006876	0.006876	0.006876	0.006876	0.00687

Percentage

94.71

11.7

Table 6: Recognition performance comparison with the existing methods						
Methodology	Accuracy rate (%)	Average time (sec)				
Daugman (2004)	100	80				
Devi et al. (2016)	94.64	107				
Neural network without GA	92.3	40				

98.48

B/E/P-G/C

0.01202

B/E/GA

Neural network with GA

chromosome is made out of 3 layers and every layer is made out of 300 neurons which shifts in the scope of 0-300 qualities and 4 preparing models. The above said trial was done in MATLAB form 7.5. The preparing techniques are demonstrated as follows: The results of the GA after 10 runs for the 3 modules are shown in Table 3-5.

The above outcomes demonstrate the preparation performed with neural system streamlined by Genetic algorithm with 20 generations, 10 runs and 10 individuals. Demonstrating the normal in every generation and

standard deviation for every run, better mistake found by Genetic algorithm, best preparing technique and execution time (Table 6).

Best method

traingda

Time 11:55:12

STD-B/P-G/C

0.0326

The outcomes demonstrate that the genetic streamlined neural system beats alternate methodologies like BP in the method for learning time and high precision in recognizing the iris pictures with the people.

#### CONCLUSION

A genetic algorithm improvement of neural system for human iris recognition framework has been proposed in this study. The proposed strategy utilizes Genetic algorithm for streamlining of the current neural system technique to accomplish high precision and decrease learning time. From the outcome it is obvious that the proposed strategy is vastly improved regarding precision in iris recognition and less error rate. Contrasted and the conventional neural.

System, the proposed technique accomplished better precision rate when the Genetic algorithm streamlines it. In spite of the fact that the outcomes are empowering, the system in the underlying stages began robbing up the outcomes as opposed to learning and foreseeing. This issue is to be managed as a future work.

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